

## PoS

# Applying the Triad network representation to four-dimensional ATRG method

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Anisotropic Tensor Renormalization Group (ATRG) is a powerful algorithm for four-dimensional tensor network calculations. However, the larger bond dimensions are known to be difficult to achieve in practice due to the higher computational cost. Adopting the methods of the minimally decomposed TRG and its triad prescriptions, we construct a triad representation of the four-dimensional ATRG by decomposing the unit-cell tensor. We observe that this combining approach can significantly improve the computational cost even with maintaining the convergence accuracy of the free energy in the four-dimensional Ising model. In addition, we also show that a further improvement can be achieved in terms of the computational cost when our proposed approach is implemented in parallel on GPUs.

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#### 1. Introduction

The tensor renormalization group (TRG) [1] is known to be a powerful method for performing the real-space numerical renormalization group in 2D systems. The TRG is the candidate for the first-principles calculation method of QCD at finite density because it is free from the sign problem.

However, it is necessary to extend the TRG to higher dimensions, since QCD is defined on four dimension. The higher-order tensor renormalization group (HOTRG) [2] can extend the TRG to higher dimensions by employing a coarse-graining procedure that renormalizes each space-time direction separately. The HOTRG has been applied to the four-dimensional Ising model [3, 4] up to the bond dimension of  $\chi = 13$ . However, in *d* dimensions, the computational cost of the HOTRG is  $O(\chi^{4d-1})$ , which makes it difficult to achieve higher bond dimensions in practice.

Several alternative algorithms have been developed to reduce the high computational cost for the HOTRG in higher dimensions. One such algorithm is the anisotropic TRG (ATRG) [5], which stands out in terms of a significant reduction in computational costs, scaling as  $O(\chi^{2d+1})$ . Therefore, the ATRG, which is much less computationally expensive than the HOTRG, allows the analysis of four-dimensional systems with much larger bond dimensions. Notable applications of the ATRG to four-dimensional theories include bosonic systems [6], fermionic systems [7], and discrete gauge systems [8].

There are other approaches, such as the Triad TRG (TTRG) [9], the minimally-decomposed TRG (MDTRG) [10, 11], and its variant called the Triad-MDTRG. In contrast to the ATRG — which uses a bond-swapping technique to reduce the number of squeezes in the final contraction step, reducing computational scaling—, both the TTRG and the Triad-MDTRG adopt a different strategy: they decompose all tensors into 3-leg tensors and employ a randomized singular value decomposition (RSVD) to reduce the computational bottleneck in the contraction step. Furthermore, the MDTRG applies the internal line oversampling technique and the unit-cell decomposition of HOTRG, leading to a relatively more accurate approximation compared to standard local tensor decomposition methods. As results, the computational cost of the TTRG is  $O(\chi^{d+3})$ , while that of the Triad-MDTRG is  $O(qr^3\chi^{d+3})$  where the prefactor  $qr^3$  comes from the number of the RSVD iterations and the internal-line oversampling parameter. Both the MDTRG and the Triad-MDTRG have successfully achieved free energy calculations consistent with the previous study done with the HOTRG in the three-dimensional Ising model [10, 11], but no application to four-dimensional systems has been reported.

One of the main challenges in four-dimensional systems is how to effectively approach larger bond dimensions. The ATRG has succeeded in reducing computational costs, but still faces the problem of increasing cost as the bond dimension increases. On the other hand, despite its potential, the MDTRG has not yet been applied to four-dimensional systems.

In this sense, it would be a powerful tool for four-dimensional systems, if the methods used in the Triad-MDTRG could be adopted to achieve faster computations while maintaining accuracy comparable to the ATRG.

In this work, we propose a new method, called Triad-ATRG, which introduces an oversampled triad representation in the ATRG with an appropriate decomposition of the unit-cell tensor used in the Triad-MDTRG.

We also study how the ATRG and Triad-ATRG can be implemented in parallel on GPUs.

#### 2. The triad representation for the anisotropic tensor renormalization group

In this section, let us first consider the triad representation of the ATRG, based on the methods described in Refs. [10, 11]. We start with a unit-cell tensor of the ATRG in four dimension after bond-swapping procedure,  $\Gamma = AX\sigma YD$ , where A, X, Y, D are the isometries and  $\sigma$  is the singular value matrix. Then,  $\Gamma$  can be explicitly expressed as follows,

$$\Gamma = \sum_{\alpha,\gamma,\beta} A_{i_1(n+\hat{1})i_2(n+\hat{1})i_3(n+\hat{1})i_4(n+\hat{1})\alpha} X_{\alpha i_2(n)i_3(n)i_4(n)\gamma} \sigma_{\gamma\gamma} Y_{\beta j_2(n+\hat{1})j_3(n+\hat{1})j_4(n+\hat{1})\gamma} D_{j_1(n)j_2(n)j_3(n)j_4(n)\beta}$$
(1)

where a subscript  $i_{\mu}(n)$  denotes the bond placed on lattice site *n* with  $\hat{\mu}$  direction, while  $j_{\mu}(n)$  denotes the opposite bond. A schematic figure of  $\Gamma$  is shown in the left panel of Fig. 1. In this section, we will consider the corase-graining step along the  $\hat{1}$  direction. Let us attempt to multiply  $\Gamma$  by the pairs of oversampled isometries for *A*, *B*, *C*, *D* (*e.g.*  $U^A U^{\dagger A}$  where  $U^A$  is defined for *A* as  $U^A \in \mathbb{C}^{\chi \times \chi \times r\chi}$  with the oversampling parameter *r*). These isometries are supposed to minimize the following cost function:

$$||\Gamma - U^A U^{\dagger A} \Gamma||. \tag{2}$$

An optimal isometry that minimizes Eq. (2) can be easily determined by the SVD of  $\Gamma$ . As described in Ref. [12], since  $\Gamma$  is in a canonical form, to find  $U^A$ , we only need to consider the SVD of  $AX\sigma$ as follows,

$$(AX\sigma A^{\dagger}X^{\dagger}\sigma^{\dagger})_{i_{2}(n+\hat{1})i_{3}(n+\hat{1})\overline{i_{2}}(n+\hat{1})\overline{i_{3}}(n+\hat{1})} \simeq \sum_{k_{A}}^{r_{\chi}} U^{A}_{i_{2}(n+\hat{1})i_{3}(n+\hat{1})k_{A}} \left(S^{A}_{k_{A}k_{A}}\right)^{2} U^{*A}_{\overline{i_{2}}(n+\hat{1})\overline{i_{3}}(n+\hat{1})k_{A}}.$$
 (3)

The other isometries  $U^B, U^X, U^D$  can be derived in the same manner. After multiplying by isometries as described in the center panel of Fig. 1, we get the triad representation of  $\Gamma \simeq \Gamma^{\text{triad}}$ 



**Figure 1:** Schematic view of the triad representation used in the ATRG. Each dotted line is oversampled to *rD*.

represented by these new tensors as described in the right panel of Fig. 1:

$$E_{i_1(n+\hat{1})k_A i_4(n+\hat{1})\alpha} = \sum_{i_2(n+\hat{1}), i_3(n+\hat{1})} A_{i_1(n+\hat{1})i_2(n+\hat{1})i_3(n+\hat{1})i_4(n+\hat{1})\alpha} U_{i_2(n+\hat{1})i_3(n+\hat{1})k_A}^{*A}$$
(4)

$$F_{\alpha k_X i_4(n)\gamma} = \sum_{i_2(n), i_3(n)} X_{\alpha i_2(n) i_3(n) i_4(n)\gamma} U_{i_2(n) i_3(n) k_X}^{*X} \sigma_{\gamma\gamma}$$
(5)

$$G_{\beta k_Y j_4(n+\hat{1})\gamma} = \sum_{j_2(n+\hat{1}), j_3(n+\hat{1})} Y_{\beta j_2(n+\hat{1}) j_3(n+\hat{1}) j_4(n+\hat{1})\gamma} U_{j_2(n+\hat{1}) j_3(n+\hat{1}) k_Y}^{*Y}$$
(6)

$$H_{j_1(n)k_D j_4(n)\beta} = \sum_{j_2(n), j_3(n)} D_{j_1(n)j_2(n)j_3(n)j_4(n)\beta} U^{*D}_{j_2(n)j_3(n)k_D}$$
(7)

$$I_{i_2(n+\hat{1})i_3(n+\hat{1})k_A} = U^A_{i_2(n+\hat{1})i_3(n+\hat{1})k_A}$$
(8)

$$J_{i_2(n)i_3(n)k_X} = U_{i_2(n)i_3(n)k_X}^X$$
(9)

$$K_{j_2(n+\hat{1})j_3(n+\hat{1})k_Y} = U_{j_2(n+\hat{1})j_3(n+\hat{1})k_Y}^Y$$
(10)

$$L_{j_2(n)j_3(n)k_D} = U_{j_2(n)j_3(n)k_D}^D.$$
(11)

We should remark that in four dimensions, we don't have to convert all tensors into 3-legs because it doesn't change the computational cost. Instead, we use the form that requires the least number of additional decompositions. In this sense, we refer to the network represented by 4-leg tensors E, F, G, H and 3-leg tensors I, J, K, L as defined in Eqs. (4)-(11) and the right panel of Fig. 1, as the triad representation of the ATRG.

Next, let us introduce the squeezers  $M^{(\mu)}$ ,  $N^{(\mu)}(\mu = 2, 3, 4)$  that minimize the cost function,

$$||\Gamma(n)^{\text{triad}}\Gamma(n+\hat{\mu})^{\text{triad}} - \Gamma(n)^{\text{triad}}M^{(\mu)}N^{(\mu)}\Gamma(n+\hat{\mu})^{\text{triad}}||,$$
(12)

where  $\Gamma(n)^{\text{triad}}$  denotes the approximated unit-cell Tensor placed on the lattice site *n*. These squeezers are a sort of improved version of the original squeezers that were used for the HOTRG and ATRG, as described in Ref. [13]. Since  $\Gamma^{\text{triad}}$  is no longer in canonical form, all fundamental tensors in Eqs. (4)-(11) must be included in to derive squeezers.

Finally, the renormalized tensors are defined by multiplying  $\Gamma^{triad}$  by the squeezers,

$$\begin{split} \Phi_{i_{1}k_{2}k_{3}k_{4}\gamma} &= \sum_{/\gamma,i_{1},k} \left( E_{i_{1}(n+\hat{1})k_{A}i_{4}(n+\hat{1})\alpha} F_{\alpha k_{X}i_{4}(n)\gamma} M^{(4)}_{i_{4}(n+\hat{1})i_{4}(n)k_{4}} \right) \\ &\times \left( I_{i_{2}(n+\hat{1})i_{3}(n+\hat{1})k_{A}} J_{i_{2}(n)i_{3}(n)k_{X}} M^{(2)}_{i_{2}(n+\hat{1})i_{2}(n)k_{2}} M^{(3)}_{i_{3}(n+\hat{1})i_{3}(n)k_{3}} \right) \quad (13) \\ \Psi_{j_{1}k'_{2}k'_{3}k'_{4}\gamma} &= \sum_{/\gamma,j_{1},k'} \left( G_{\beta k_{Y}j_{4}(n+\hat{1})\gamma} H_{j_{1}(n)k_{D}j_{4}(n)\beta} N^{(4)}_{j_{4}(n)j_{4}(n+\hat{1})k'_{4}} \right) \\ &\times \left( K_{j_{2}(n+\hat{1})j_{3}(n+\hat{1})k_{Y}} L_{j_{2}(n)j_{3}(n)k_{D}} N^{(2)}_{j_{2}(n)j_{2}(n+\hat{1})k'_{2}} N^{(3)}_{j_{3}(n)j_{3}(n+\hat{1})k'_{3}} \right). \quad (14) \end{split}$$

We use the notation  $/\gamma$ ,  $i_1$ , k in the sense of summing except for  $\gamma$ ,  $i_1$ , k. This procedure is the bottleneck part in the Triad-ATRG, but thanks to the Triad form, the computational cost for the contraction is reduced from  $O(\chi^9)$  in the original ATRG to  $O(r^2\chi^7)$ . The schematic figure of the calculation process for the contraction part is shown in Fig. 2.

We summarize the comparison of the computational costs between the ATRG and Triad-ATRG in Table 1 and depict a graphical representation of the Triad-ATRG algorithm in Fig. 3. Here, it



**Figure 2:** Schematic view of the calculation process for the contraction part in the Triad-ATRG. The bottleneck part has a cost of  $O(r^2\chi^7)$ 



Figure 3: Schematic overview of the Triad-ATRG algorithm.

should be noted that if r is taken large, the contraction step may become a bottleneck. It is worth pointing out that when  $r = \chi$ , the Triad-ATRG algorithm corresponds to the ATRG, implying that it cannot achieve higher accuracy than the ATRG.

**Table 1:** Comparison of computational costs between the ATRG and Triad-ATRG. q is the number of iterations of the QR decomposition in the RSVD

| Step            | ATRG          | Triad ATRG                   |
|-----------------|---------------|------------------------------|
| Bond swapping   | $O(qr\chi^6)$ | $O(qr\chi^6)$                |
| Make Triad rep. | None          | $O(\chi^7)$                  |
| Squeezer step   | $O(\chi^7)$   | $O(\min(\chi^7, r^2\chi^6))$ |
| Contraction     | $O(\chi^9)$   | $O(r^2\chi^7)$               |

#### 3. Numerical results

We apply the Triad-ATRG method to the four-dimensional Ising model. The partition function of the Ising model can be expressed as the trace of tensor-network,

$$Z = t \operatorname{Tr} \prod_{n} T_{i_1(n)i_2(n)i_3(n)i_4(n)j_1(n)j_2(n)j_3(n)j_4(n)},$$
(15)



Figure 4: The approximated free energy of four-dimensional Ising model by the ATRG and Triad-ATRG with r = 7.

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where T is the initial tensor given by

$$T_{i_1(n)i_2(n)i_3(n)i_4(n)j_1(n)j_2(n)j_3(n)j_4(n)} = \sum_{a=1}^2 W_{ai_1(n)} W_{ai_2(n)} W_{ai_3(n)} W_{ai_4(n)} W_{aj_1(n)} W_{aj_2(n)} W_{aj_3(n)} W_{aj_4(n)}.$$
(16)

The matrix *W* is defined by

$$W = \begin{pmatrix} \cosh\beta & \sinh\beta\\ \cosh\beta & -\sinh\beta \end{pmatrix}$$
(17)

with the inverse temperature  $\beta$ .

First of all, the free energies obtained by the Triad-ATRG and ATRG are compared. Figure 4 shows the approximated free energies obtained by using the ATRG and Triad-ATRG as a functions of bond dimension  $\chi$ . The obtained values of the approximated free energy are tabulated in Table 2. For the Triad-ATRG, the oversampling parameter is chosen to be r = 7. In Fig. 4, the Triad-ATRG and ATRG methods exhibit similar convergence behavior across the whole range of bond dimension. At  $\chi = 54$ , the difference between the Triad-ATRG and ATRG. was only 0.0013%. Therefore, the Triad-ATRG results can reproduce the ATRG results with sufficient accuracy. This indicates that ATRG and Triad-ATG provide comparable results in the evaluation of free energy.

We next examine the computational scaling of both methods with respect to the bond dimension. Figure 5 shows the computational time as a function of the bond dimension when measured on a

| X  | ATRG       | Triad-ATRG, $r = 7$ |
|----|------------|---------------------|
| 38 | -4.9359676 | -4.9359235          |
| 40 | -4.9362060 | -4.9361825          |
| 42 | -4.9362695 | -4.9362360          |
| 44 | -4.9363974 | -4.9363340          |
| 46 | -4.9364809 | -4.9364227          |
| 48 | -4.9365426 | -4.9364745          |
| 50 | -4.9366373 | -4.9365787          |
| 52 | -4.9366769 | -4.9366039          |
| 54 | -4.9367035 | -4.9366392          |

**Table 2:** The free energy of the ATRG and Triad-ATRG at r = 7.

single processor. As shown in Table 1, the ATRG scales as  $O(\chi^7)$ , while the Triad-ATRG scales as  $O(\chi^9)$ . The purple and green lines corresponding to the respective expected scaling behavior fit well with the data points represented by the squares (ATRG) and triangles (Triad-ATRG) in the large  $\chi$  range, respectively. This indicates that the Triad-ATRG has succeeded in significantly reducing costs at large bond dimensions.



**Figure 5:** Scalings of computational time on a single CPU by the ATRG and Triad-ATRG with r = 7.



**Figure 6:** Scalings of computational time on two GPUs by the ATRG and Triad-ATRG with r = 7.

GPU parallelization algorithm [14] can be applied to both methods. In this study, two GPUs are used, and the resulting scaling of the computational time is shown in Fig. 6. We observe that the ATRG scales as  $O(\chi^8)$  (purple solid line), while the Triad-ATRG scales as smaller than  $O(\chi^6)$  (green solid line). This indicates that the Triad-ATRG could be more efficient with larger bond dimensions in GPU parallel computing.

Finally we investigate the  $\chi$  and r dependences of the phase transition point. We use the order parameter X to determine the transition point  $T_c$ , which can be effectively defined by counting the



Figure 7: The phase transition point of the four-dimensional Ising model by the the ATRG and Triad-ATRG.

degeneracy of the ground state as discussed in Ref. [15]. The definition of X is given by

$$X^{(m)} = \frac{(\operatorname{Tr} A^{(m)})^2}{\operatorname{Tr} (A^{(m)})^2} \quad \text{with} \quad A^{(m)}_{kl} = \sum_{i_1, i_2, i_3} T^{(m)}_{i_1 i_2 i_3 k i_1 i_2 i_3 l},$$

where  $T^{(m)}$  denotes the *m*-th coarse-grained tensor. Figure 7 shows the phase transition point of the four-dimensional Ising model calculated by the ATRG and Triad-ATRG (with *r*=7 and 10) at different  $\chi$ . The error bars result from the resolution of the temperature for determining the phase transition point. In the range of bond dimensions explored in this study, it can be seen that not all results converge with respect to the bond dimensions. The deviation of the Trid-ATRG result from the ATRG result is less than 0.1% at  $\chi = 54$  for both r = 7 and 10. Although further investigation for larger bond dimension is still needed, we can conclude that the Triad-ATRG shows great performance in four dimensions in terms of both computational cost and accuracy.

#### 4. Summary

We proposed the Triad-ATRG method, which is an approximated version of the ATRG with the proper decomposition of the unit-cell tensor. We showed that the computational cost of the Triad-ATRG is  $O(r^2\chi^7)$ , which is significantly smaller than that of the ATRG,  $O(\chi^9)$ . Furthermore, it has been demonstrated that the Triad-ATRG can achieve significant reductions in computational costs for both CPU and GPU calculations. We also showed that the approximation adopted by the new method to reduce costs does not affect the accuracy in the evaluation of the free energy and phase transition point, compared to the uncertainty due to the bond dimension.

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